Publishing an App Using Getjar.com

Step 1: Assemble the data you need.

1	Unique App Name for listing
2	Developer name for listing
	(avoid your own name)
3	Short description ≤ 100
	letters long.
4	Description ≤ 1,000 letters
	long.
5	Two to eight 480x800 px
	screen shots (Press Power &
	Vol Down to take a shot.)
6	Three PNG pics for icons:
	32x32, 64x64,128x128 px
9	Build name (like v1.0.1)
10	Build Version (like 1.0)
11	Build Description (features)
12	Target (usually Anyone)
13	Short description (of target)

Step 2: App Deployment

- 1. Make an account at getjar.com. Follow this link: : http://developer.getjar.mobi
- 2. Upload your pictures, information, and your apk1.
- 3. Make a QR² for the link getjar provides.

Your app will be used and tested by students in detention. You will be graded by how much

the students improve. **GRADE 5**

Example pictures:

DO NOT USE ANY COPYRIGHTED TEXT OR PICTURES. ALWAYS CHECK PERMISSIONS BEFORE DOWNLOADING.



Use the following page, if you want to make a flyer for your app.

¹ APK stands for Android PacKage. It is an executable file that will install on an Android phone.

² Here is a cloud-based app that will do the job nicely: https://www.the-qrcode-generator.com/

How to Install Put App Name Here

Place QR Here

- 1. Run your camera or QR app.
- 2. Aim it at the QR (the box made out of squares.)
- 3. If your phone does not show a web address, install a QR reader:
 - a. Go to Google Play Store
 - b. Search for **QR Code Reader by Sustainable App Developer** (a free, no ad reader.)
 - c. Install it.
 - d. Go back to #1.



4. Tap the Open Button





- 5. Scroll down past some adds, then past a program description text.
- 6. Tap the green download button.



- 7. Ignore the adds and wait for a download complete message.
- 8. Tap on the message.
- 9. Tap the Install button.
- 10. (If a message comes up about installing from unknown sources, allow them or turn that feature on.)

Put any extra information on how to start up and operate your app here